

2012 Pruitt's Match Play Invitational Complete Rules

The following information defines the rules and regulations for the 2012 Pruitt's Match Play Invitational (PMI). All tournament decisions and choices will be followed in accordance with the following rules.

1. **Tournament Format** – The tournament format will be strictly 1 game match play with double elimination. The scoring will be based on a handicap of 80% of 220. Each bowler's current SFT AHT tournament average will be used for the event. All players will have to lose 2 matches to be eliminated from the tournament.
2. **Tournament Payout** – The tournament payout will be posted on site at the tournament and also at <http://aht.strikeforcetour.com/pmi>. This payout is guaranteed and will be paid out on site after the completion of the event.
3. **Match play seeding** – The match play seeding will be based off of the final standings of the 2012 SFT AHT season points. The top bowler in points, the next highest A division bowler, and the next highest B division bowler will not be eligible for this event. The next highest 24 players will be seeded into this tournament based on their season points.
 - a. **Replacements** – All SFT AHT members are welcome to come and watch the event. Also, if any of the top 24 bowlers are not present for the event we will begin filling spots with the next highest players in season points that are present. We will do this until we have 24 players in the field.
 - b. **Process if field is less than 24** – In the event that the field cannot be filled, whatever seeds that are not able to be filled will become byes. If a player is scheduled to bowl against a seed that was not filled, that player will advance to the next round of match play.
4. **Earning byes based on seeding** – The top 4 invites in points will receive 3 byes and will be seeded into the 4th round of the winner's bracket. The bowlers from 5th to 8th in seed will receive 2 byes and be seeded into the 3rd round of the winner's bracket. Bowlers from 9th to 24th will receive 0 byes and will start the 1st round of match play.
5. **Practice Time** – The very first round will have 10 minutes of practice. Each round thereafter will only have 2 minutes of practice. Bowlers with byes or that are having to wait for a round to complete will have a pair that they will be able to warm up on before their match begins.
6. **Ties** – All ties will be decided by a 9th and 10th frame roll off. Each player's handicap will be divided by 5 and added to their final 9th & 10th frame score. The decimal does come into play when figuring out handicap. The decimal is relevant in case of a tie including handicap.
7. **Winner & Loser's Bracket Structure** – The structure of the match play brackets can be found by visiting <http://aht.strikeforcetour.com/pmi-rules>.
8. **Tournament Director Discretion** – If anything occurs that is not covered in these rules, the appropriate action will be decided by the tournament director.